

INSTRUCTION CARD

AVATAR

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Skill Shot - Plunge the pinball into the lit *Top Lane* for a Skill Shot award.

Amp Suit Multiball - Complete the **AMP Targets** to lower the **AMP Target Bank** and start an **AMP Suit Battle**. Bash the **AMP Suit** to start **AMP Suit Multiball**.

Link Multiball - Shoot the **LINK** shot to advance towards 1 of 3 Multiballs (**VIPER WOLVES**, **THANATOR**, **LEONOPTERYX**).

NA'VI Multiball - Shoot the **N-A-V-I Targets** to start **NA'VI Scoring**. Collect lit NA'VI characters during **NA'VI Scoring**. Upon collecting all six NA'VI characters the **N-A-V-I Targets** re-lite for **NA'VI Multiball**.

Banshee - Shoot the *Left Ramp* to start **Ride a Banshee** timed scoring round.

Valkyrie - Shoot the *Left/Right Orbit* to start a timed **Valkyrie Bomber Battle**.

Eywa - All playfield switches contribute to lighting **Eywa**. Shoot the *Captive Ball* to collect an **Eywa Mystery Award**.

Seeds - Shoot the *Right Stand-up Targets* to collect **Sacred Seeds** and start **Seeds FastScoring**.

Final Battle - Collect all game features (**NA'VI**, **Banshee**, **Link**, **AMP**, **Valkyrie**, **Seeds**) to qualify **Final Battle Wizard Mode**.

JAMES CAMERON'S
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