

INSTRUCTION CARD

AC/DC VAULT EDITION

PRO



JUKEBOX: Use the flipper buttons to change the song, and use the FIRE button to select the song.

SONGS: Each Song, when playing, increases scoring for different areas of the Playfield.

YOU SHOOK ME ALL NIGHT LONG = Pop Bumpers

BACK IN BLACK = "AC/DC"

HIGHWAY TO HELL = Right Ramp

WAR MACHINE = Left Loop/Spinner

ROCK N ROLL TRAIN = Left Ramp

FOR THOSE ABOUT TO ROCK = "FIRE"/Cannon

WHOLE LOTTA ROSIE = "AXE"

T.N.T. = "T.N.T."

HELLS BELLS = Bell

HELL AIN'T A BAD PLACE TO BE = Right Loop

THUNDERSTRUCK = Lightning Bolts

LET THERE BE ROCK = "ROCK"

SUPER FEATURES: Shoot for flashing Musical Notes while a song is playing to start one of four Super Features. Super Targets = More score for targets. Super Lanes = More score for Lanes. Super Loops = More score for Loops. Super Combos = More score for Combos.

JAM MULTIBALL: Shoot the Left and Right Ramps to light Jam Multiball. Shoot the Right Ramp to load the Cannon to start Jam Multiball.

ALBUM MULTIBALL: Shoot "AC/DC", "T.N.T.", or "ROCK" to light Album Multiball. Shoot the Right Ramp to load the Cannon to start Album Multiball.

TOUR MULTIBALL: Shoot the Left Loop/Spinner or the Right Loop/Jukebox to light Tour Multiball. Shoot the Right Ramp to load the Cannon to start Tour Multiball.

EXTRA BALL: Complete "AC/DC", "T.N.T.", and "ROCK" to light Extra Ball at the Right Loop (see Instant Info).

SPECIAL: Complete "AC/DC", "T.N.T.", and "ROCK" to light Special (see Instant Info). Complete "AC/DC", "T.N.T.", and "ROCK" again to collect Special.

CANNON FEATURES: Spell FIRE (see Instant Info) to qualify Cannon Fodder, Cannon Volley, or Cannon Chaos. Shoot the Right Ramp to load and fire the Cannon.

ENCORE: Play all Songs to start Encore. Finish Encore to collect Encore Progressive Jackpot (see Attract Mode).

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